LCYB Tryout Guidelines and Draft Rules

1. Tryout Guidelines

- a. Ages
 - i. 4U This age will be assigned to a team and the team will be distributed to the coach.
 - ii. 5-6U These ages will go through the draft process only.
 - iii. 7-12U These ages will go through the tryout **and** draft process.
 - iv. 13-14U These ages will go through the draft process only.
 - v. Ages that will have a tryout will follow the grading scale.
- b. Grading Scale all grades will be 1 through 7 making 4 the middle (average) grade. Grades should all be done in whole numbers (no decimals). It is recommended to think of what average talent is, and that becomes your starting point to evaluate. Everybody is a 4 (average) unless the performance is above average or below average. That is when the evaluator moves the grade up or down. It is recommended to evaluate the tryout performance without bias to previous performances.
 - i. Fielding Each player receives 3 standard groundballs at the shortstop position in which they will throw to first base. Evaluators will produce one grade that encompasses fielding technique, athleticism, throwing velocity and throwing accuracy.
 - ii. Hitting Each player will hit 3 balls from either a tee or thrown (depending on age group) Evaluators will produce one grade that encompasses mechanics, consistency and power.
 - iii. Throwing Each player will throw 3 balls to a designated target. Evaluators will produce one grade that encompasses technique, velocity and accuracy.
 - iv. Running Each player will hit a ball off a tee in which a time will be recorded from contact to when they touch first base. This will be recorded as an independent statistic for coaches to reference during the draft.

c. Averages

- i. Process with League Coaches as the Evaluators
 - All evaluations will be recorded into a spreadsheet in which the highest and lowest evaluation will be removed and the remaining grades will be averaged. This will produce a centered average for each category. All centered averages for each category will then be averaged together to produce a Final Average. The Final average will be used to create the daft order and establish which round the player will be drafted.
- ii. Process with Independent Evaluators
 - 1. All evaluations will be recorded into a spreadsheet that will be averaged. This will produce an average for each category. All averages for each category will then be averaged together to produce a final average. The final average will be used to create the draft order and establish which round the player will be drafted.

d. Inclement Weather

i. In the event of inclement weather, LCYB will do our best to reschedule the tryout dates. In the case where the tryout cannot be completed, we will use the blind draft rule for all age groups that do not have tryout rankings.

2. Draft Rules

- a. Coach Selection Order
 - i. Coaches will draw numbers for which selection order they will have to start the draft. There will be two selections in each round. The round will begin with the first selection to the last selection and then in the reverse order until each team has two players at the end of the round. Every

round thereafter, the order will reverse the previous rounds order. You will see an example in the following diagram how there will be an A and a B selection in each round.

	Ro	ound 1	Round 2	Round 3	Round 4	Round 5	Round 6
Α	1		5	1	5	1	5
	Ш	2	4	2	4	2	4
	Ш	3	3	3	3	3	3
	Ш	4	2	4	2	4	2
	Ш	5	1	5	1	5	1
В	П	5	1	5	1	5	1
	Ш	4	2	4	2	4	2
	Ш	3	3	3	3	3	3
	I	2	4	2	4	2	4
	▼	1	5	1	5	1	5

b. Determining Players per Round

i. The numbers of players selected in a round will be determined by number of teams in the league. The maximum number of players in each round will consist of number of teams in the league multiplied by a factor of 2. Players will be separated by average grade first and alphabetically (last name) second. (Ex: 5 teams in the league means that 10 players will be drafted in each round.) The last round may not consist of 2 players per team and may be as few as 1 player.

c. Blind Draft

i. The blind draft will be used in any case that a tryout was required for the age group and the player did not attend the tryout or in any case there is not a grade for a player. In this selection process, all player names will be placed on a piece of paper. The paper will be placed face down and the coaches will follow the coach selection order for their selection. This is a random selection process.

d. Protected Players

- i. Head Coach's Children
 - 1. All Head Coach's children will be protected in the draft. This player must be the **first** selection of the round the player falls into, if they are in the top half of the that round. If a head coach has more than one protected player in the draft, see Siblings below. In special circumstances, the LCYB Board of Directors may approve a protected player in the case of a special relationship. (Ex: grandparents, aunt, uncle, cousin, stepparent, etc.) The BOD will have the final ruling on this request.

ii. Assistant Coach's Children

- 1. All Assistant Coach's children will be protected in the draft. This player must be the **first** selection of the round the player falls into if they are in the top half of the that round. If an assistant coach has more than one protected player in the draft, see Siblings below. In special circumstances, the LCYB Board of Directors may approve a protected player in the case of a special relationship. (Ex: grandparents, aunt, uncle, cousin, stepparent, etc.) The BOD will have the final ruling on this request.
- iii. Protected Players that **DO NOT** Attend the Tryout
 - 1. Any coach that has any protected player that does not attend the tryout must take that player in the first available selection.
- iv. Siblings

- 1. If there is a sibling of a previously selected player, the coach will have to take that sibling as the second pick of the same round (assuming the sibling is slotted for the same round) or the first pick of the round that sibling is slotted for.
- v. Multiple protected players in the same round
 - 1. In the rare case this occurs, the draft will keep no more than two protected players per round, the Board will handle a draft adjustment. The example below shows how players D, E and F are protected in Round 1 before draft adjustment. By moving players F and K, the draft adjustment will balance the number of players to equal number of selections per round. This will keep balance, order, and fairness to the draft. The protection rules will apply as normal. The coach with protected players will omit his selection to protect the player. Once the coach has skipped selections equaling the number of players protected, the coach will resume selection order.

BEFORE DRAFT ADJUSTMENT:

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d 1	Round 2							
Player	Team Pick	Player						
— A	5	K						
B	4	L						
c	3	M						
\D\	2	N						
E	1	0						
 √F/	1	P						
G	2	Q						
Н	3	R						
<u> </u>	4	S						
_1	5	Т						
	Player A B C D E F	Player Team Pick A 5 B 4 C 2 E 1 F G 2 H 3 I 4						

AFTER DRAFT ADJUSMENT:

Round 1	Round 2		
Team Pick Player	Team Pick	Player	
1 ← A	5	≢ (F)	
2 🔪 B	4	L	
3 C	3	M	
4 🖍 (D)	2 *	N	
5 × (E)	1	0	
5 K	1	P	
4 G	2	Q	
3 H	3	R	
2	4	S	
1	5	Т	

e. Trades

i. All trades must happen immediately after the draft and recorded before adjournment of the draft. No trades will be allowed unless approved by the BOD after that time. All trades must be made for players drafted in the same round. For example, a player selected in the 3rd round must be traded for another 3rd round player. This is to keep teams equitable and the competition as fair as possible.

f. Ride Requests

i. All ride requests will be handled only through the trade process and are not guaranteed by the league.